4-H EXHIBITION HALL ENTRIES
Eligibility: Open to all 4-H members in Cumberland County, without discrimination. 4-H Club members must have attended 80% of their club meetings unless excused by their leader. 4-H Project Records must be up to date.

Exhibit Rules: All members are expected to enter according to the exhibit requirements of respective projects taken. ONE EXHIBIT PER PROJECT AREA IS ALLOWED.

Each entry must have a standard 4-H Exhibit and Judging Card and a Life Skills card securely attached to it. Both cards are available from the Extension Office. Both sections of the Exhibit and Judging Card must be filled out completely by the 4-H member unless they are unable to do so. (A leader or parent may help member complete cards if needed.) Include the unit level if the project has one, but otherwise write the number of years the member has been in the project in the Unit Level space. Include your age as of January 1st of the current year in the Age space of the card. Failure to fill the card out completely may result in a one-ribbon markdown. Any special considerations that should be considered by the judges should be written on a post-it note attached to the 4-H Exhibit and Judging card by the leader. The Cumberland Farmer's Club will afford the best protection possible for exhibits, but Extension and the Fair distinctly disclaim any liability for losses or damage to exhibits.

Note: All posters will be appropriate size to display projects. Audio and visual playback equipment may be available at the exhibit hall for members’ use during the fair week. Call the UMaine Extension Cumberland office with any special needs or requests you may have regarding your project. For projects where a product is difficult to exhibit, members can display four (4) captioned photographs showing the member working on a project and a description on what the member did or learned in that project.

2021 Projects/Exhibits check-in NEW
Thursday, 4:30 - 7:00 PM - Projects that must be dropped off in order to be judged Friday morning are as follows: Art, Ceramics & Pottery, Clothing & Textiles, Commercial Crafts, Crafts, Creative Crafts, Creative Unlimited, Creative Writing, Food - Dried, Food Preservation, Food Preparation, Heritage Crafts, Hobbies & Collections, Home Improvement, Knitting & Crocheting, Leather Craft, Maker Arts, Photography, Reading

Saturday, 9:00 - 11:00 AM - Projects that must be dropped off in order to be judged Saturday afternoon are as follows: Animals, Animals - Large, Animals - Small, Aquatic Life, Bicycle, Cake Decorating, Child Care, Citizenship, Computers, Earth Science, Electricity, Engineering, Entomology, Environmental Awareness, Flower Gardening, Forestry, Geology, Great Big World, Indoor Gardening, Outdoor Education, Poultry, Recreation, Safety, Science, Shooting Sports, Small Engines, Sports & Physical Fitness, Technology, Vegetable Gardening, Veterinary Science, Wildflowers, Woodworking, Wool Project, Wool Fleece, Club Displays

2021 - No Entries will be taken in categories that require food tasting - Candies & Confections, Food and Nutrition

Projects may be picked up at 9:00 AM to 11:00 AM the Sunday following the Fair.

JUDGING: The judging will be done on the “Danish System”. Decisions of the judges are final.

4-H SCHEDULE
THURSDAY
4:30 - 7 PM 4-H Projects accepted at Exhibition Hall
SATURDAY
9 AM - 11 PM 4-H Projects accepted at Exhibition Hall
9 AM - 7 PM 4-H Market Hogs and Swine brought in
1 - 4 PM 4-H Sheep to 4-H Sheep barn
4-H Baby Beef arrive
4-H Exhibition Hall projects judged
SUNDAY
8:00 AM 4-H Rabbits arrive
12:15 PM Pig Races
6:00 PM Pig Races
MONDAY
6 - 9 AM 4-H Sheep & Open Sheep brought in for Open pens
9:00 AM 4-H Dairy Goat Show
1 - 2 PM 4-H Market Hogs weighed
3:00 PM 4-H Sheep Obstacle Course
4:00 PM 4-H Market Hog, followed by 4-H Swine Show
5:30 PM Market Lambs Weighed
6:30 PM Pig Races
TUESDAY
10:00 AM 4-H Market Lamb Show
12:00 PM 4-H Baby Beef Show
2:00 PM 4-H Sheep Show
6:30 PM Pig Races
7:00 PM 4-H All Breed Sheep Lead Line Show
WEDNESDAY
4:00 PM Baby Beef, Market Lamb and Hog auction
6:30 PM Pig Races
THURSDAY
8:00 AM 4-H Beef Heifers and other beef steers arrive
9:30 AM 4-H Beef Calf Show
12:30 AM 4-H Beef Heifer Show and other Beef Steer Show
6:30 PM Pig Races
FRIDAY
3:00 - 5:00 PM 4-H Working steers arrive
3:00 - 6:00 PM 4-H Dairy arrive
6:30 PM Pig Races
7:00 PM 4-H Dairy Calf Show
SATURDAY
9:00 AM 4-H Poultry Show Livestock Show Ring
9:30 AM 4-H Rabbit Show
12:30 PM 4-H Working Steers Pulling in Pulling Ring
12:30 PM Pig Races
1:00 PM 4-H Dairy Show
5:00 PM Departure of large 4-H Livestock, Sheep, Dairy, Beef and Swine (As directed by Superintendent ONLY)
SUNDAY
9 AM - 11 AM 4-H Exhibits taken from hall

AWARDS: A Rosette may be awarded in each project unit for exhibits that are outstanding in workmanship and quality. Rosettes will be awarded at the discretion of judges.

4-H Cloverbuds (age 5-8) may not participate in any competitive large animal shows. Cloverbuds are encouraged to enter exhibits in the 4-H exhibition hall. Cloverbuds will receive a participation ribbon and may receive a $3.00 honorarium.

4-H EXHIBITION HALL PREMIUMS
Blue $10 Red $8 White $6 Cloverbud $3

On the following pages:
Red Underlined Text - Not Occurring in 2021
** - Drop off project on Thursday, September 23rd
PROJECT CATEGORIES:
ANIMALS Separate entries may be submitted for each species of animal as long as each is carried as a separate project.
ANIMALS-LARGE An item made by the member in the project with an explanation included by the member about the project, or photos with captions, or a notebook, etc. This includes Beef, Dairy, Goats, Horse, Sheep, Swine, Working Steers, etc.
ANIMALS-SMALL Same as large animals. No live animals. This includes Cats, Dogs, Gerbils, Hamsters, Guinea Pigs, Rabbits, etc.
AQUATIC LIFE Article or display (poster, etc.) related to fish care, i.e., breeding, diseases, water quality, equipment, natural habitat, species, etc.
**ART A freehand painting in oil, watercolor or acrylic, or drawing in charcoal, pencil or pastels, ready for hanging, properly matted, and/or framed, displaying appropriate skills for level and medium used.
BICYCLE An article or project pertaining to project.
**CAKE DECORATING Level I: Up to 2 years of experience) Smoothing techniques, and at least 2 different cake decorating techniques. Level II: (3-5 years of experience) Smoothing plus new technique for each year in the project. Level III: (6 or more years of decorating experience) Smoothing plus a new technique for each year in decorating.
**CANDIES AND CONFECTIONS Plate of homemade candy displayed appropriately. No more than 1 lb. total. Include recipe. Include an explanation by the member about the project.
**CERAMICS/POTTERY Article showing appropriate skills for age level and experience.
CHILD CARE Article made for a child or display showing skills needed by childcare provider. Specify age of child for which exhibit is made.
CITIZENSHIP
Option I: Family Tree or genealogical research. Option II: Scrapbook or poster giving details on club, family, or individual 4-H community service project that has been completed. Option III: Display on city, county, state, or national government, or other topics related to state, national, or international topics. Option IV: Display related to service-learning project completed by member. This should address a community need, identified by member, and the steps taken to institute community change.
**CLOTHING/TEXTILES No pattern instructions need be attached to article. All articles must be sewn by member, be developmentally appropriate for age of member and be appropriate for number of years in the project. Level I: Non- wearable item. Examples: quilt, pillow, windsock, doll, stuffed animal, banner, etc. Level II: Wearable accessory. Examples: tie, apron, skirt, blouse, vest, tote bag, etc. Level III: Clothing WITHOUT Fasteners. Examples: pull-on T-shirt, pants, skirt, vest, jumper, dress, leggings—NO zipper, buttons, or other fasteners. Level IV: Clothing WITH Fasteners. Examples: skirt, shirt, blouse, jacket, vest, jumper, dress, pants, shorts, etc. With zipper and/or buttons or other fasteners.
**COMMERCIAL CRAFTS If article made by member from kit, must be age appropriate. Must be marked “made from kit.”
COMPUTERS A notebook or display containing an explanation of what was done in the project. This can include a sample printout of code, a description of the type of software used to create the display and/or hardware equipment used. If specific software is required for judging, you must make prior arrangements with UMaine Extension Cumberland office about computer and software needed for judging. Members must include a visual display component (not on a computer) that can remain in the hall for the entire week.
**CRAFTS Include an explanation by the member about the project. Explanation should be attached and include a list of materials and steps used to make the craft.
**CREATIVE CRAFTS Include an explanation by the member about the project. Explanation should be attached and include a list of materials and steps used to make the craft.
**CREATIVE UNLIMITED Any exhibit made entirely by the 4-H member for a project in which they were enrolled that isn’t covered under another project category in these rules. Label the exhibit card with “Creative Unlimited” and the name of the project (e.g., “Creative Unlimited – Composting”). More than one exhibit may be entered in this category as long as it is a bona fide 4-H Project, and it is the member’s only entry in that project. Leaders are asked to carefully check these exhibits to make sure they fit this category.
**CREATIVE WRITING One original piece of work by member (example, poem, short story), up to 1,000 words.
EARTH SCIENCE Article or display related to project. Examples: astronomy, meteorology, oceanography, etc.
ELECTRICITY
Level I: A wired circuit, lead cord, trouble light or wired lamp or equivalent. Level II: A homemade battery or generator or similar instrument. Level III: A wired house model, homemade radio, or computer, electric driven system or device or equivalent.
ENGINEERING Article or display related to project. Examples might include a display on robotics, a trebuchet, a toothpick bridge, or mechanical project demonstrating physics. Specify if made from kit.
ENTOMOLOGY Include an explanation by the member about the project. Option I: A display of what has been done in the project during the year. Examples: planting a butterfly garden and displaying photos of butterflies visiting the garden; a non- toxic way to eliminate pests; pictures of insects in their natural habitat. No scrapbooks or kits, and NO LIVE BUGS. Option II: A display showing the stages of the life cycle of one insect. Option III: Display a collection of 15 insect specimens neatly mounted and labeled, showing their effects on the environment.
ENVIRONMENTAL AWARENESS An article or display pertaining to project. Examples include but are not limited to composting, waste reduction, climate change, water or air quality, or an item made from recycled materials.
FLOWER GARDENING A collection of cut flowers grown by member. Include and attach a description by the member listing variety. Not to be judged on arrangement, but collection should be appropriately displayed or 4 photographs at various stages of garden.

FOOD AND NUTRITION No mixes or frozen dough allowed. This category allows for sweet or savory recipes with an American or International flair. All food entries must include the recipe. Food will be judged on taste, texture, and appearance. Food should be submitted for display on a white paper plate in a new, clear plastic bag.

**FOOD – DRIED** All food entries must include the recipe. Dried food categories include herbs, fruit leathers, vegetable or jellies wrapped in plastic.
Level I: Exhibit a quantity of 3 dried items from one of the categories listed above.
Level II: Exhibit a quantity of 2 dried items from two of the categories listed above.
Level III: Exhibit a quantity of 2 dried items from three of the categories listed above.

**FOOD PREPARATION** All food entries must include the recipe.
Option I: 2 cookies and recipe.
Option II: 3 muffins and recipe.
Option III: 4 plain yeast rolls and recipe.
Option IV: Yeast bread, whole loaf, any size and recipe.
Option V: Fancy breads, whole loaf, any size and recipe.
Option VI: Pie: 1 pie crust, whole pie (in pie plate) and recipe.
OR
Recipe Collection: Create recipe booklet or box of at least 10 recipes used in current 4-H project; include 5 photos reflecting different recipes either in progress or finished product with captions. Each recipe should include source (i.e. cookbook, Grandma, etc.) or may be varied. Only one collection per member and should be appropriate to skill level.

**FOOD PRESERVATION** The most recent USDA guidelines for canning must be followed, including processing, dated labels and containers. All food preservation entries must include the recipe and state the processing method and time.
Level I: 1 product. Any combination of fruit, vegetable, or relish.
Level II: 2 uniform jars of different products. Any combination of fruit, vegetable, pickled, or relish.
Level III: 3 uniform jars of products. Must include 1 fruit, 1 vegetable, and 1 of the following: jam, jelly, marmalade, pickles, relish, conserves, or meat.

FORESTRY An article or display that explains a forest product, a forestry best practice or method, a threat to the future of forestry (insects, animals, humans, etc.) or a collection of bark, leaves or cones properly labeled.

GEOLOGY A collection of 10 or more different rocks and minerals properly labeled and displayed in a suitable container, with general location of the find noted.

GREAT BIG WORLD Item, display, or report pertaining to the geography, people or culture of another region of the world. Exhibits could showcase the regions geography, economy, agriculture, population, language, housing, music, arts, clothing, holiday celebrations and more.

**HERITAGE CRAFTS** A handmade item that showcases a skill or technique passed down from less modern times. Include a description card explaining the specific skills or process used. Items in this category may include but are not limited to baskets, candles (rolled, dipped etc.), calligraphy, needlepoint, metal work, print making, rugs and soaps. No items from kits accepted.

**HOBBIES AND COLLECTIONS** Article of display include a report noting what was learned in this project.

**HOME IMPROVEMENT & DESIGN** A homemade accessory for your home displaying appropriate skills for level exhibited. Include an explanation by the member about the project and how the item is used to enhance your home.

INDOOR GARDENING Plants grown by member. Include an explanation by the member about the project and varieties displayed.
Option I: Potted houseplant.
Option II: Dish garden or terrarium.
Option III: Actual examples of 3 different ways to propagate houseplants.

**KNITTING AND CROCHETING** Handmade article pertaining to project. Include an explanation by the member about the project, describing stitches.

**LEATHER-CRAFT** Level I: Article made by single stamp and lacing.
Level II: Article made by use of combinations of stamps, shading tools and riveting or another fastener.
Level III: Article made by use of stamping and embossing or curving or use of multiple pieces and the use of stitching.

**MAKE ARTS** An item or display that showcases a blend of art with science, technology, engineering and/or math (STEM). Please include a display card that explains how your item or display utilizes the elements of STEM.

OUTDOOR EDUCATION Article or display pertaining to project; example, outdoor cookery device, five individually tied fish flies with labels, small, whirled items display of five different knots and their purpose, camping trip diary, chart on using map or compass, describing actual hike taken. Animal track display, notebook, or casts from 3 or more animals, wildlife habitat improvement plans and photos on implementation.

**PHOTOGRAPHY** Photos are to be mounted by the member in one unit (ex. poster or scrapbook). Color or black and white pictures accepted. Preferred picture size is 4x6.
Level I: 8 pictures using natural light only, of at least four subjects or scenes.
Level II: 8 pictures, at least one of which is an “action shot.” Flash pictures accepted. A sequence of 4 “How to do it” pictures accepted.
Level III: 8 pictures, 4 in story sequence and 4 on any subjects.
LEVEL IV: 8 pictures all presented in black and white using a digital or 35mm camera OR an 8x10 photograph taken with a 35mm camera that is developed and printed by member.

POULTRY Same as large animals or 1 dozen eggs (produced by member’s hens).

**READING** One book report with cover designed by member OR an article pertaining to the project.

RECREATION Game, article, or display pertaining to project. Example: Ideal playground design.

SAFETY Any items made by the member that could be used to inform the public about safety considerations or potential hazards in some area of public concern. Include an explanation by the member about the project.

SCIENCE Article or display pertaining to project. Examples might include a rocket, robot, planes, or other mechanical project. Specify if made from a kit.

SHOOTING SPORTS No firearms allowed in Exhibit Hall. Article or display pertaining to project. Examples: photos, notebook, video, poster, diorama, collage, etc. of various parts of gun or bow and arrow, shooting positions, safety, competition, survival kit, injuries and treatment, model range, etc.

SMALL ENGINES Article or display pertaining to project.

SPORTS AND PHYSICAL FITNESS A display that illustrates to the public what has been done in the project during this 4-H year. All project activities must be about the member’s participation in the sport of fitness activity. Being a spectator does not count. Separate entries may be submitted for each sport, as long as each is conducted as a separate project.

TECHNOLOGY A display/presentation that creatively represents your project such as a poster display, pictures, slideshow, video etc. Maximum 10-minute multimedia presentation. If specific software is required, you must make prior arrangements with hall coordinators, potentially including
VEGETABLE GARDENING Grown by member appropriately displayed, include a description listing specific varieties.
Level I: One kind of vegetable chosen from the list below in the quantity stated.
Level II: Two kinds of vegetables from the list below in the quantity stated.
Level III: Three kinds of vegetables from the list below in the quantity specified.
The following units are accepted: 10 pods beans, snap (green or waxed); 10 pods beans, shell; 10 pods beans, Lima; 5 beets; 1 head of broccoli; 5 Brussels sprouts; 1 head cabbage; 5 carrots; 1 head cauliflower, 5 cucumbers; 3 gourds; 1 muskmelon; 5 onions; 10 pods peas; 5 parsnips; 3 peppers; 5 potatoes; 1 pumpkin; 5 radishes; 5 rutabagas; 3 squash, summer variety; 1 squash, winter variety; 5 ears sweet corn; 6 cherry tomatoes; 3 turnips; 1 watermelon.

VETERINARY SCIENCE Notebook, display, or an article pertaining to the project.
OR display a way (lesson, poster, visual) to teach the public about biosecurity or a vet science topic.

WILDFLOWERS 5 or more pressed wildflowers displayed in notebook, or mounted with labels OR a display pertaining to the project.

WOODWORKING Article pertaining to the project.

WOOL FLEECE One fleece per breed from ewe owned by member sheared in the current year. The exhibit should include age of sheep from which removed, weight of fleece and breed of sheep.

4-H CLUB EXHIBITS
Club exhibits should illustrate some phase of 4-H Club work. The main idea behind a Club Exhibit is to provide the club the opportunity to display as a total group. To enter a club exhibit please complete the online entry form provided by the Extension Office. This will ensure that appropriate area is made available. No notebooks allowed. Clubs must provide their own table not to exceed 4'x4'. An exhibit card supplied by the Extension Office must accompany your exhibit. 4-H Club Exhibit judging criteria as follows:
1. Exhibit theme—does exhibit express one idea; and help explain 4-H to the Public? Is it educational? 30 points
2. Quality of articles and/or workmanship 20 points
3. Expresses creativity 20 points
4. Exhibit attracts and holds attention 15 points
5. General appearance and neatness (article size, arrangements of objects) 15 points
6. 4-H LIVESTOCK EXHIBIT RULES
4-H Livestock members must be a member of the Maine 4-H Livestock members must be a member of the Maine Association of Livestock Exhibitors except Poultry and Rabbit. ELIGIBILITY Open to all 4-H members in Cumberland County, without discrimination. 4-H Project Records must be up to date. Only Cumberland County and 4-H club members who have attended 80% of their club meetings and attend June Jamboree, unless excused by their leader, are eligible to show in 4-H livestock classes at Cumberland Fair. EXCEPTIONS: 4-H Market Lambs open to members of the Cumberland County 4-H Sheep Club and 4-H members raising Scramble Steers from the Cumberland Farmer’s Club must attend the Red- and White-Faced Baby Beef Club meetings. 4-H Market Hogs open only to members of the Cumberland County 4-H Swimmers Club.
RESPONSIBILITY Since education is the goal of the 4-H animal programs, adults should not prepare 4-H member’s animals for showing. 4-H livestock projects are the sole responsibility of the 4-H member. Animals, stalling areas, and equipment shall be kept clean and neat at all times.
REGISTRATION All animals eligible to be shown must be registered with the Cooperative Extension Office on the 4-H Animal Approval form listing proper identification and own/lease by the appropriate dates for type of animal. Approval forms must be signed by Extension Educator & 4-H Leader.
JUDGING All 4-H livestock will be judged by Danish System unless otherwise stated. Participants receiving premiums in a large 4-H livestock project, (Beef, Dairy, Horse, Sheep, Goat and Swine) must have reached their 9th birthday, but not have passed their 19th birthday as of midnight, January 1st of the current year.

HEALTH
All animals exhibited must meet the health requirements of the State of Maine, Department of Agriculture and the Cumberland Farmer’s Club listed under the Livestock Department Section. Horse show exhibitors, proof of negative Coggins is required. Swine or Market Hog must show proof of Brucellosis and Pseudo-rabies test, copy of health papers must be submitted with 4-H entry form.

SHOWING
For the safety of the 4-H exhibitor, any animal that cannot be managed by its owner, may be excused at the judge’s discretion.

ANIMALS
Any breed, grade or purebred. All Boars, Rams, Bulls, and Stallions
Any breed, grade, or purebred. All Boars, Bucks, Rams, Bulls, and Stallions must be registered.

SHOW ATTIRE
Recommended show attire for 4-H exhibitors is white shirts and white, black, tan, or green pants. For protection of feet, appropriate footwear should be worn. No farm or breed advertisement are allowed in the 4-H show ring. EXCEPTION: Horse - proper show attire for riding seat, HARD HATS required.

PROJECTS
Project records should be completed by the end of Fair week or when required by 4-H Leaders.

CUMBERLAND FAIR SCRAMBLE CALF RULES
THIS IS NOT A 4-H SANCTIONED EVENT
THE CUMBERLAND FARMER’S CLUB WILL NOT ACCEPT SCRAMBLE CALVES WEIGHING OVER 450 LBS. (PREFERABLY 350 LBS.)
TIME: 9:00 AM Saturday, following the pig scramble

ELIGIBILITY
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THE CUMBERLAND FARMER’S CLUB WILL NOT ACCEPT SCRAMBLE CALVES WEIGHING OVER 450 LBS. (PREFERABLY 350 LBS.)
TIME: 9:00 AM Saturday, following the pig scramble

ELIGIBILITY
1. Any Cumberland County 4-H member between the ages of 12-18 as of January 1 of the current year. Young people planning to leave the area for the post high school education are encouraged not to enter the scramble. 2. 4-H member must have been enrolled in a large animal project and successfully completed the project prior to entering the scramble. Scramble participants must actively join 4-H Cumberland County Baby Beef Club (Red & White Faces) 4. Must have adequate facilities, stable, box stall, well fenced exercise area, and adequate feed and bedding. 5. A 4-H beef club member drawing a sorry for two consecutive years will be automatically eligible for a calf the third year provided member stays in the beef project raising a steer during those two years and has never caught a scramble steer before. 7. Final selection is made by the Cumberland Farmer’s Club. 8. If any member gives up a steer for any reason, the steer will automatically go to the alternate. Cumberland Farmers Club to approve any change of ownership. 9. Each member participating in the scramble must have 2 rope halters and at least one parent or guardian present at the scramble. Suitable transportation for the steer must be present to remove animal immediately after scramble weighing is complete.

9:00 AM Saturday, following the pig scramble

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